

# Introduction to Python

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# Things Covered

- What is Python?
- How to access Python environment?
- Fundamental elements in Python
  - Variables (assignment, comparison, display, ...)
  - Basic data structure (lists, dicts and tuples)
  - Loops
  - Decision making
  - Functions
  - File Input and output
  - Python program
- Resources after this course

# What is Python?

- **Python** is a widely used
  - **High level** - higher level of abstraction from machine language.
  - **General-purpose** - designed to be used for writing software in a wide variety of application domains.
  - **Interpreted** - directly executes without compiling it into a machine language.
  - **Dynamic** – executes many common programming behaviors in runtime while static programming languages perform during compilation time.programming language.
- It emphasizes code readability, simple syntax.
- It uses whitespace indentation, rather than curly braces or keywords, to delimit blocks.
- It is cross-platform.
- Python was developed by Guido van Rossum in the late eighties and early nineties at the National Research Institute for Mathematics and Computer Science in the Netherlands.

# How to access Python

- Download and install Enthought canopy python (GT/Emory users) <https://www.enthought.com/products/canopy/>
- Web-based python tool pythonfiddle.com
- Self installed and managed Python tool sets (for advance user) <https://www.python.org/downloads/>
- Existing PACE user, simply login to PACE system do:  
    module load python
- Download course example files at: <http://pace.gatech.edu/sites/default/files/python101.zip>

**This Course is using Python 2.7**

# Variables

- Strong Typed (string, numbers, ....), name must start with a letter
- Create variables =, delete variables **del** <v>
- Logical Operators ( **and**, **or**, **not**, ... )
- Comparison Operators (==, <>, !=, >=, <=, >, <)
- Arithmetic Operators (+, -, \*, /, %, \*\*, //)
- Assignment Operators (=, +=, -=, \*=, /=, %=, \*\*=)
- Membership Operators (**in**, **not in**)
- Display information (**print**)
- Examples 01.py

# Mutable vs Immutable

- Immutable
  - Data cannot be modified in place
  - E.g. string/number/tuple
  - Can only replace the old value with a completely new value
- Mutable
  - data can be modified in place
  - E.g. list/dict
  - Can be modified after they have been created, such as changing the individual elements, appending new elements, etc;

# Basic Data Structures (List)

- Dynamical storage structure
  - anything can be put into a list
  - Items are separated by commas and enclosed with square brackets []
- Create a new list
  - `mylist=list();mylist.append(oneItem)`
  - `mylist=[item1,item2,item3,...]`
  - `mylist=list([item1,item2,item3],...)`

# Basic Data Structure (List) (Cont.)

- New item is added to the end of list by **append()**
- Remove item from the end of the list by **pop()**
- Remove one item from the list by **del(item)**
- List's index starts from 0, item can be retrieved as `mylist[ind]`
- Item can be retrieved from the end of list as `mylist[-n]` (-1 means the end of list)
- Find the index of one item by `mylist.index(item)`
- Find the length of the list by **len(mylist)**
- All items are case sensitive
- Example: 02.py

# Basic Data Structure (Tuple)

- Similar to list, but
  - items and sizes cannot be changed (read only list)
  - enclosed in parentheses ()
- Created as
  - mytuple=**tuple**([item1,item2,item3...])
  - mytuple=(item1,item2,item3,...)
  - mytuple=item1,item2,item3,...
- Access as mytuple[ind]
- Big difference from list is that tuples are IMMUTABLE while lists are MUTABLE.
- Example: 03.py

# Basic Data Structure (Dict)

- Similar to list, items and sizes can be changed
  - Items are separated by commas and enclosed with curly brackets  
{ }
- Storing the **key:value** pairs
- Created as:
  - a comma-separated list of key: value pairs within braces  
`mydict={'key1':value1,'key2':value2,...}`
  - `mydict=dict()`, `mydict['key1']=value1,mydict['key2']=value2,...`
- Search based on **key** instead of index in list
- unordered - make searching efficient (implemented as a hash table)
- It is MUTABLE, `mydict['key']=newvalue` and `mydict['newkey']=newvalue`
- Example: 04.py

# Loops

- Able to iterate over the items of any sequence, and do repeated things
- There are *for loop* and *while loop*
- *For Loop*
  - Syntax: (be sure about the indentation on second line)  
**for** *iterating\_var* **in** *sequence*:  
    *statement(s)*
  - Steps:
    - *Iterating\_var* is the items in the *sequence*
    - The colon “:” at the end of line tells Python that everything NESTED below it is part of the loop
    - The *statements(s)* that are part of the loop must be indented in order for Python to count it as part of the loop

# Loops (Cont.)

- *While loop*
  - Syntax: (be sure about indentation on the second line)  
**while** *expression*:  
    *statement(s)*
  - Steps:
    - *statements* may be a single statement or a block of statements
    - When *expression* becomes false, program passes to the line immediately following the loop
  - Examples 05.py

# Decision Making

- Python assumes any non-zero and non-null values as TRUE, so any zero or null values are treated as FALSE

- Syntax:

**if** *expression*:

*statement(s)*

**else**:

*otherstatement(s)*

- If the boolean *expression* evaluates to TRUE, then the block of *statement(s)* nested within *if* statement is executed.
- If the boolean *expression* evaluates to FALSE, then the block of *otherstatement(s)* nested within *else* statement is executed.
- *if* and *else* are keywords
- *Example 06.py*

# Functions

- Functions are ways to package the code so that it is easier to reuse
- Defining a function

```
def myFunct(param1, param2, ...):  
    statement(s)
```

- Steps:
  - **def** : keyword to begin the declaration of a function
  - myFunct : function name
  - *param1*, *param2*, ... : comma separated arguments in the parenthesis
  - *statement(s)* are indented
  - no need to specify datatype of *param1*, *param2*, ...
- Call a function  
myFunct(v1, v2, ...) --- v1 and v2 are the list of input values

# Functions (Cont.)

- Define a function with return values:

```
def myFuncWithReturn(param1, param2, ...):  
    statement(s)  
    return rvaule1,rvalue2,...
```

- Steps:

- *return* : keyword to tell function to pass the result to calling function
- no need to specify rvalues datatype

- Call function

```
(localValue1, localValue2, ... ) = myFuncWithReturn(param1,  
param2, ...)
```

- Example: 07.py

# File Input and Output

- Directly read from standard input (keyboard)

```
myinput = raw_input("Enter your input: ");
```

```
print "Received input is : ", myinput
```

- myinput is string type, you may need to convert string to other datatype explicitly and can be done as *(int)*myinput
- Read from file

```
reading_file=open("/full/path/inputfile", "r")
```

- *open* operation takes two arguments, the first one is the location of the file, the second one is the mode for opening, e.g. (“r” – read, “w” – write)
- after file is opened, you have one file object **reading\_file**
- Example 08.py

# Python Program

- Real python code to put everything in a self contained file
- Include :
  - a main function is defined as :

```
def main():
```

- Calling it as:

```
if __name__ == "__main__":  
    main()
```

- Example: run as “python 09.py inputfile2” within handson directory.

# For Self-Taught intermediate Python

- Lynda online courses <http://lynda.gatech.edu/>, search for “python” (need GT account)
- Software Carpentry “Programming with Python” (free to public)  
<http://swcarpentry.github.io/python-novice-inflammation/index.html>

# Thanks

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